



# Beaver Scout Meeting Schedule

## Theme: I Can Tie a Knot

*This programme allows Beaver Scouts to learn to tie both a reef knot and an overhand knot.*

Time	Activity	Additional Information	Run by
0:00	Welcome Ceremony		All
0:05	Overhand knot	Some Beaver Scouts will struggle with the knots, and will need additional help and encouragement.	
0:20	Reef Knot	Some Beaver Scouts will struggle with the knots, and will need additional help and encouragement.	
0:35	Game – Knotting tangle	This is a game that can be adapted to suit any program.	
0:40	Revision of knots	This can be turned into a game by shouting out the name of the knot and seeing who can be the first to tie it.	
0:55	Closing Ceremony		

Meeting Notes: \_\_\_\_\_  
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**Methods** Make Things; Play Games

**Preparation Time** For those adults who haven't done any knotting before, it is best to practice these before the meeting.

**Location** Indoors

*You will need:*

- 50cm lengths of string or rope
- Photos or pictures of the knots can be useful

### Overhand knot:

1. Give each Beaver Scout a length of string or rope 50 cm long.
2. Teach the Beaver Scouts by showing them each stage; they should copy what you are doing.
3. Explain some of the uses of the overhand knot.

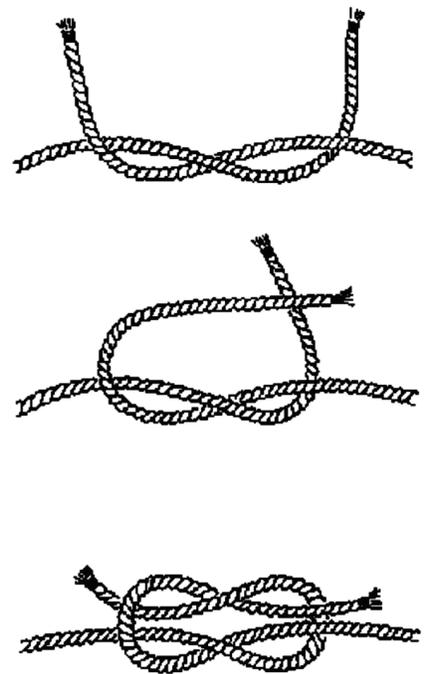


### Reef knot:

A helpful way to remember how to tie the knot is 'right over left' and 'left over right'.

1. Give each Beaver Scout a length of string or rope 50cm long.
2. Teach the Beaver Scouts by showing them each stage; they should copy what you are doing.

Explain some of the uses of the reef knot: tying the ends of a sling together as it lies flat, and tying two ends together.



## Game - Knotting Tangle:

This is a game that can be adapted to suit any program

1. Sit the Beaver Scouts in a circle and go around the circle naming each child: reef knot, overhand knot, clove hitch and sheet bend.
2. As you call out each knot, the Beaver Scouts with that name should get up, run round the circle and back to their place.
3. For complete chaos, call out 'tangled rope', when everyone has to get up, run round the circle and back to their place.

## Revision of knots

Revise the knots to see if they can remember them. Talk to the Beaver Scouts about when it is appropriate to use these knots. For example, a reef knot should be used on a sling because it is flat and more comfortable, and the overhand knot can be used to stop something falling off the end of a piece of string. Explain how different circumstances require different types of knot.

Resources: Scouts Canada publications "Fun With Knots", Field Book For Canadian Scouting", and an animated knot website <http://www.animatedknots.com/>.