



Beaver Meeting Schedule: Week One

Theme: Food

Date: _____

<i>Time</i>	<i>Activity</i>	<i>Program Details</i>	<i>Leader Responsible</i>
10 mins.	Gathering Activity	Cookie Catch (See Detail Planning Sheet)	
5 mins.	Opening Ceremony	<i>Details can be found in the Beaver Leader's Handbook</i>	
10 mins.	Game	Game : Cookie Jar (See Detail Planning Sheet)	
20 mins.	Theme Activity	Craft: Cookie Monster	
10 mins.	Song / Story	Story: Cake (See Detail Planning Sheet)	
10 mins.	Lodge Meeting	Beaver Talk / Reminders	
5 mins.	Spiritual Fellowship	- Recite Law / Promise - Prayer / Talk	
5 mins.	Closing Ceremony	<i>Details can be found in the Beaver Leader's Handbook</i>	
15 mins.	Leader Discussion Time	Review Meeting and discuss next week's plans	

Meeting
Notes:



Beaver Meeting - Detail Planning

Theme: Food

Games

Cookie Monster:

- Give each Beaver two blue pom-poms and googly eyes.
- To make a cookie monster, they must glue the pom-poms onto a straw, popsicle stick or stir stick.
- Glue the eyes to the top pom-pom.
- Next, give each Beaver a toilet paper roll (or half of a paper towel roll) and ask them to decorate it like a cookie jar.
- They can draw cookies or cut out chocolate chip cookies from brown construction paper.
- Glue these onto the tube.
- Help them spell out the word “COOKIES” around the top of the tube.
- Poke the cookie monster up through the tube.
- He’s now peeking out of the cookie jar!





Beaver Meeting - Detail Planning

Theme: Food

Crafts

Make Pizza:

- Give each Beaver pita bread (cut in half), or half of an English muffin. Provide pizza ingredients such as sauce, cheese, tomatoes, peppers, salami, pepperoni and mushrooms so your Beavers can create their own pizzas. Bake the pizzas in an oven at 350°F for 10 minutes, then enjoy.



Beaver Meeting - Detail Planning

Theme: Food

Stories

Mr. Jones Bakes a Cake

How to Play:

- Organize the Beavers into two lines of equal numbers. Player one in each line is Mr. Jones and player two is the string bag.
- Each additional pair of players are various other items: *Cake, eggs, shortening, sugar, recipe, wallet, money, etc.* All the possibilities have been italicized in the story.
- Read the story. Each time they hear their “name”, the appropriate Beavers run to a mark to tag a leader before running back to the line again.
- When they hear “everything”, all the Beavers run up to tag the leaders before returning to their lines.

Story:

One day Mr. Jones decided to make a cake. He needed eggs, shortening and sugar. He looked in the refrigerator for eggs and shortening, but could not find any. He looked in the cupboard, but didn't see any sugar.

So, *Mr. Jones* decided to go to the *store*. He put the *recipe* in his *wallet*, checked to see he had some *money*, picked up a *string bag*, and walked to the corner *store*.

“Hi there,” *Mr. Jones* said to the *grocer*. “I want to bake this *cake*.” He took the *recipe* out of his *wallet*. “I need a dozen *eggs*, 250 grams of *shortening*, and a bag of *sugar*.”

The *grocer* helped him find the things he needed for the *cake*. *Mr. Jones* took some *money* out of his *wallet*, and paid for *everything*. He picked up the *string bag*, put in the *eggs*, the *sugar*, and the *shortening*, and walked home.

Back in the kitchen, *Mr. Jones* took the *recipe* out of his *wallet*, took the *eggs*, the *shortening*, and the *sugar* out of the *string bag*, and baked up the biggest chocolate *cake* with gooey icing you could ever imagine.

Wow! Was Mrs. Jones ever surprised when she came home! Mr. Jones and Mrs. Jones enjoyed the wonderful *cake* for dessert after supper.



Beaver Meeting Schedule: Week Two

Theme: Food

Date: _____

<i>Time</i>	<i>Activity</i>	<i>Program Details</i>	<i>Leader Responsible</i>
10 mins.	Gathering Activity	Cookie Jar Guess: Guess how many cookies are in the jar. Cookie Swap Collection. (See Detail Planning Sheet)	
5 mins.	Opening Ceremony	<i>Details can be found in the Beaver Leader's Handbook</i>	
10 mins.	Game	Game : Animal Crackers (See Detail Planning Sheet)	
20 mins.	Theme Activity	Decorate and Eat Cookies	
10 mins.	Song / Story	Cookie Song (See Detail Planning Sheet)	
10 mins.	Lodge Meeting	Share the Cookie Swap Collection	
5 mins.	Spiritual Fellowship	- Recite Law / Promise - Prayer / Talk	
5 mins.	Closing Ceremony	<i>Details can be found in the Beaver Leader's Handbook</i>	
15 mins.	Leader Discussion Time	Review Meeting and discuss next week's plans	

Meeting
Notes:



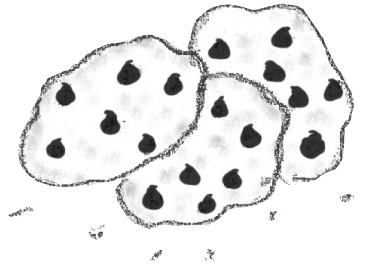
Beaver Meeting - Detail Planning

Theme: Food

Games

Cookie Jar Guess:

- Fill a large, clear container with cookies in a variety of shapes.
- Ask the Beavers to guess how many cookies are in the jar.
- Let them write down their 'guestimate' on paper cut out in the shape of cookies.
- At the end of the meeting, count the cookies together and divide the cookies among the Beavers.



Cookie Swap:

- Ask Beavers at the previous meeting to bring four or six cookies wrapped up on a plate.
- Collect the cookies and put in a pile.
- During the lodge meeting, share the cookies in all lodges.
- If leaders feel their Beavers have eaten enough cookies that night, the children can take home a special treat for their family.



Beaver Meeting - Detail Planning

Theme: Food

Games

Animal Crackers:

- Fill a basket with a variety of animal-shaped cookies wrapped in coloured tissue paper.
- Seat the Beavers in a semi-circle.
- One at a time, each draws a package from the basket and takes it into a far corner to open.
- The Beaver then returns to the others and acts like the animal while everyone tries to guess what kind of animal it is.
- When all have guessed, the next Beaver picks a cookie. Eat the cookies after everyone has had a turn.

Crafts

Decorate Cookies:

- Provide the Beavers with cupcakes, shortbread or gingerbread cookies.
- Give each Beaver a small yogurt container with white icing in it.
- Also provide food colouring so they can tint their icing and make decorations on their cookies.
- Provide some candies and licorice as well.
- After the children have admired all the cookies (feasting their eyes) let them feast their stomachs.



Beaver Meeting - Detail Planning

Theme: Food

Songs

Cookie Song

(Tune: Three Blind Mice)

Chocolate chip cookies

Peanut butter cookies

We love them all

We love them all

We eat them up with a yum, yum, yum

They feel so good in the tum, tum, tum

They're even better than bubble gum.

Hooray for cookies!!



Beaver Meeting Schedule: Week Three

Theme: Food

Date: _____

<i>Time</i>	<i>Activity</i>	<i>Program Details</i>	<i>Leader Responsible</i>
10 mins.	Gathering Activity	Make Spoon People (See Detail Planning Sheet)	
5 mins.	Opening Ceremony	<i>Details can be found in the Beaver Leader's Handbook</i>	
10 mins.	Game	Good Eggs (See Detail Planning Sheet)	
20 mins.	Theme Activity	Potato Print Wrapping Paper (See Detail Planning Sheet)	
10 mins.	Song / Story	Ham and Eggs Song (See Detail Planning Sheet)	
10 mins.	Lodge Meeting	Beaver Talk / Reminders	
5 mins.	Spiritual Fellowship	- Recite Law / Promise - Prayer / Talk	
5 mins.	Closing Ceremony	<i>Details can be found in the Beaver Leader's Handbook</i>	
15 mins.	Leader Discussion Time	Review Meeting and discuss next week's plans	

Meeting

Notes:



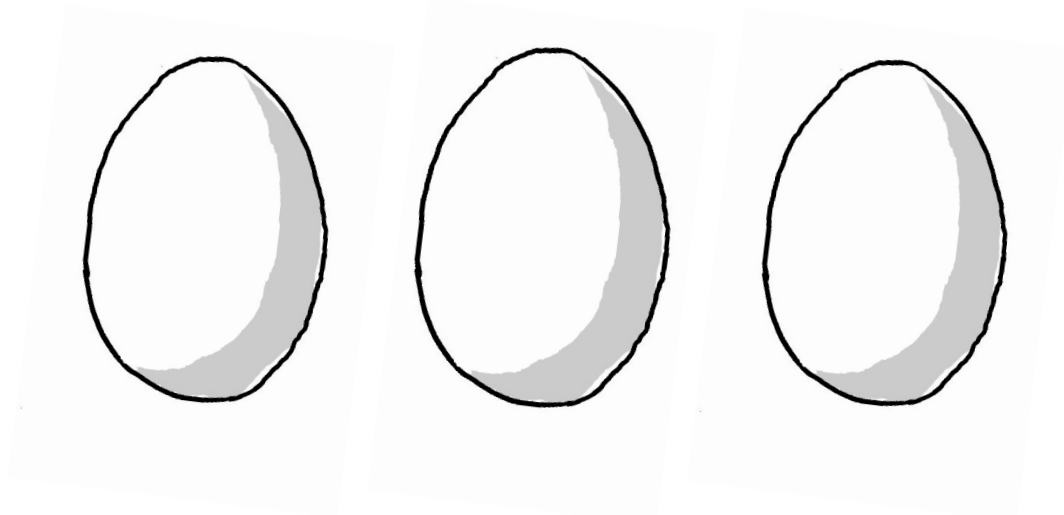
Beaver Meeting - Detail Planning

Theme: Food

Games

Good Eggs:

- Choose one Beaver as an Egg Tester.
- The others are the Eggs.
- Eggs should sit in a circle with feet flat on the ground, knees tucked up to their chins, and hands clasped tightly around their knees.
- The Egg Tester must 'test' each Egg by pushing against the Egg's knees so that the Egg rocks onto his back.
- If the Egg can rock back up without letting go of his knees, he's a Good Egg. If not, the player becomes the Egg Tester.





Beaver Meeting - Detail Planning

Theme: Food

Crafts

Spoon People :

- Make people and animal creatures from old wooden spoons and popsicle sticks.
- Simply decorate with yarn (hair), pipe cleaner (arms), and paper (ears).
- Draw faces with magic markers.

Potato Print:

- Cut several potatoes in half and carve a shape on each flat surface before the meeting.
- The Beavers can create their own wrapping paper by dipping the potato in poster paint, then stamping it on a piece of paper.





Beaver Meeting - Detail Planning

Theme: Food

Songs

Ham & Eggs

(Gently tap knees rapidly to imitate frying.)

Ham and eggs (Sung by one group)

Ham and eggs (Sung by another group)

I like mine fried nice and brown (Sung together)

I like mine fried upside down (Echoed)

Ham and eggs (Sung together)

Ham and eggs (Yelled by one group)

Flip 'em (Yelled by another group)

Flop 'em (Yelled by one group)

Flop 'em (Yelled by another group)

Flip 'em (Yelled by one group)

Ham and eggs (All sing together)





Beaver Meeting Schedule: Week Four

Theme: Food

Date: _____

<i>Time</i>	<i>Activity</i>	<i>Program Details</i>	<i>Leader Responsible</i>
10 mins.	Gathering Activity	Taste and Smell Game (See Detail Planning Sheet)	
5 mins.	Opening Ceremony	<i>Details can be found in the Beaver Leader's Handbook</i>	
10 mins.	Game	Pizza Game (See Detail Planning Sheet)	
20 mins.	Theme Activity	Make and Cook Pizza's (See Detail Planning Sheet)	
10 mins.	Song / Story	Pizza Song (See Detail Planning Sheet)	
10 mins.	Lodge Meeting	Beaver Talk / Reminders	
5 mins.	Spiritual Fellowship	- Recite Law / Promise - Prayer / Talk	
5 mins.	Closing Ceremony	<i>Details can be found in the Beaver Leader's Handbook</i>	
15 mins.	Leader Discussion Time	Review Meeting and discuss next week's plans	

Meeting
Notes:



Beaver Meeting - Detail Planning

Theme: Food

Games

Taste & Smell:

- Bring a variety of different spices and foods in small containers for the Beavers to smell and taste.
- Can they identify them?
- You might try peanut butter, vinegar, lemon, orange, pepperoni, vanilla, cloves, chocolate, onion, and smoked fish.



Pizza Game:



Here's a different version of "Hit the Deck"

- Name each wall of the Meeting Hall a pizza ingredient, for example, *Salami; Cheese; Pineapple; or Ham.*
- As a leader calls out an ingredient, the Beavers race to touch the appropriate wall.
- When the leader calls, "*Pizza!*", the Beavers race to the centre of the hall and fall flat on their tummies.



Beaver Meeting - Detail Planning

Theme: Food

Crafts

Make Pizza:

- Give each Beaver pita bread (cut in half), or half of an English muffin.
- Provide pizza ingredients such as: Sauce, cheese, tomatoes, peppers, salami, pepperoni and mushrooms so your Beavers can create their own pizzas.
- Bake the pizzas in an oven at 350°F for 10 minutes, then enjoy.



Beaver Meeting - Detail Planning

Theme: Food

Songs

Pizza Song

(Tune: Camptown Races)

I know something Beavers like,
Pizza! Pizza!
Let's all cook some up tonight,
Yummy pizza pie.

Chorus

Goey pizza pie
Chewy pizza pie
We're gonna eat it up tonight
Yummy pizza pie.

I know something leaders like, etc..

(Substitute other names to continue the song, such as
Keeo, Bubbles, Rainbow, or each Beaver's name.)

